

Race Night Procedures

HOT LAPS: 1 session of 5 minutes each per class. Be on time, on grid, ready to go or you will miss your chance to hot lap.

DRIVERS MEETING:

All classes at 6:40. All drivers must be present to race.

NATIONAL ANTHEM: At 6:50.

ORDER of Races: To be determined each race night depending on entries/classes.

Heat Races: Start at 7:00 pm. Number of heat races based on number of karts in each class. Maximum 7 karts per heat race. If 8 or more karts per class, then 2 or more heat races will be run. Starting Position for heat races will be determined by a draw, lower number on the pole. Second heat will be started in reverse order, highest number on the pole. Points from heat races will determine feature or semi-feature race line-ups, and will not count towards season championship points. Number of laps: Box Stock 6 laps, all other classes 8 laps.

Feature: Will run after the intermission. The top 12 karts from the heat races will run the feature race. The top 8 positions (or 12 positions) will be based on heat race points with the kart with the highest points starting on the pole. Positions 9 thru 12 will be filled by the top 4 finishers of the semi-feature if one is run. Finishing position will determine points for season championship. Number of laps: Box Stock 12 laps, all other classes 15 laps. Points - in the event of a forced early cancellation the the race night:

- 1.) For any feature race in progress where 1/2 of the laps or more are run, drivers will be given full points per their position at it's finish.
- 2.) All other features not started -drivers will be given equal points for each position. Total points will be added up based on the number of karts in the feature.

Semi-Feature: Will run after the last heat race. A semi-feature will be run if there are 13 or more karts per class. Starting position will be based on heat race points with the 13th highest starting on the pole. The top 4 finishers will advance to the back of the feature line-up, with the winner starting 9th. Finishing positions will determine points for season championship. Number of laps: All classes 10 laps.

Lapped Karts: All lapped karts will always be put and scored as last, unless they completely pass all the karts in the feature to unlap themselves.

Notes:

- 1.) For starting position line-ups, if points are tied, then the kart with the lower draw number will start ahead of the kart with the higher draw number.
- 2.) All karts must qualify through heat races to run feature or semi-feature

racers. If there are less than 12 karts, a non-qualified kart may join at the rear of the feature if it meets class rules.

3.) Points go to the driver not with the kart.

4.) Only 1 kart per driver per class may race.

5.) 1 Driver can run two classes, but must be pre-registered and pay \$20.00 for the 1st class and \$8.00 for the second class.

Kartway Official Rules and Regulations

“The Kartway” is not responsible for errors and omissions in this rules book. The Kartway race director has final say regarding any rules discrepancies.

RACE OFFICIALS:

RACE DIRECTOR: Shall be official having complete charge of karts while on the track. Race Director may direct Starter to warn, via pointing furred black flag, competitors of blocking or rough-driving, or may direct removal of competitor from race by presenting black flag, for driving infractions or defective equipment posing a potential safety hazard. Race Director is in direct charge of all officials and race personnel.

GRID STEWARD: Shall be official in charge of the pit and grid areas, including all competitors and other officials in these areas. Grid Steward shall assign pits, direct gridding of events and maintain orderly conduct in these areas.

HEAD FLAGMAN / STARTER: Shall be official in charge of making flag signals to drivers, via contact with Race Director. Head Flagman / Starter and Race Director shall conduct pre-event drivers meetings to brief competitors regarding use of flags, special conditions, etc. Head Flagman is in direct charge of Corner Marshals.

CHIEF SCORER: Shall be official in charge of timing and scoring. All official finishes shall be posted by the chief scorer or designee.

CORNER MARSHALS: Shall be official posted around the course to assist Race Director and Head Flagman in safe and orderly conduct of the event.

TECHNICAL INSPECTOR: Shall be official in charge of pre- and/or post-race technical inspections, both specification compliance and general safety. Technical Inspector and Assistants will verify compliance with stated specifications to certify event finishes as official.

OTHER: Certain other officials may be appointed to supervise and assist in the conducting of points events. All officials must report all rule infractions to assigned Race Director.

D - DRIVERS and MINORS RULES:

D - 1: It is mandatory for persons under age 18 to have properly executed (and submitted to the track and on file), a Minor Release Form and other prescribed insurance documentation prior to competing in an event.

D - 2: Minor Drivers: Must satisfactorily demonstrate driving capability to officials when requested to do so.

D - 3: Drivers Competition Age: A driver's actual age as of January 1st, 2006, shall establish "competition age" for that entire calendar year.

Example: If you are 11 on January 1st and will turn 12 anytime after the first day of the year, you can run the 11 year old classes.

NOTE: Race Director will have final say as to what age group a driver may be best suited to race in.

D - 4: Eligibility to Change: If, during the season, a driver has a birthday that would make him/her old enough to move up to an "older Class", they have the option to do so at the time of his/her birthday. Any driver that moves up a class cannot move back.

D - 5: Age Requirements: Falsification of a competitor's age or any information required on the driver application form will subject the driver to disqualification and/or suspension of privileges.

D - 6: Conduct: All drivers shall conduct themselves in an orderly manner.

Physical violence or abuse of any individual (official, participant, spectator, etc.) at "the Kartway" will subject the offender to immediate ejection from the facility and face possible suspension of privileges.

D - 7: Verbal Abuse: Verbal abuse or threats at any individual (official, participant, spectator, etc.) at "the Kartway" will subject the offender to immediate ejection from the facility and face possible suspension of privileges.

D - 8: Prohibited Substances: All participants entering the Kartway shall be sober and not under the influence of any substance that may impair their ability to participate in a safe and orderly manner. It is the responsibility of the participant to withdraw from competition if they are taking medication that may display side-effects that would impair their ability to safely compete. If, in the judgment of the officials in charge, an individual is under the influence of alcohol or any controlled substance during the period of an event, they may be ejected from the facility immediately.

D - 9: Pit Crews: Drivers are responsible for the control and actions of their pit crew members. Unacceptable actions of crew members may subject the driver to penalty or disqualification from an event or suspension of privileges.

D - 10: Penalties: All drivers and/or crew members will not engage in any physical or verbal abuse on the Kartway grounds. Drivers are responsible for their crew members.

1st Offense: Loss of points to date. 4 weeks minimum.

2nd Offense: Loss of points to date. 4 weeks minimum. AND 2 weeks suspension from the Kartway.

3rd Offense: Loss of all points and race track privileges for the balance of the season.

NOTE: All penalties will be assessed by the race director and tech officials to determine the severity of all penalties.

D - 11: Event Entry: It is mandatory to properly enter a class or classes prior to entering the track for practice, qualifying or events. Failure to do so may result in disqualification for that event and/or suspension of privileges.

D - 12: Restricted Area: All individuals entering the restricted area of a "the Kartway" event must sign and execute all insurance related documents as prescribed for that event. Failure to do so will subject the individual to disqualification and/or suspension of privileges.

G - GENERAL RACING RULES:

G - 1: Course Markings: Course markings such as curbs, pylons or other markings so designated by the Race Director must be observed by all drivers at all times. If, in the opinion of the Race Director, a participant is purposely ignoring course markings, the participant will be subject to disqualification from the event and/or suspension of privileges.

G - 2: Sportsmanlike Driving: The spirit and intent of sportsmanlike racing competition is to proceed on the track without touching or endangering the vehicles or participants. Inadvertent contact is a reality of racing, however, if in the judgment of the presiding officials, a participant is bumping, crowding, chopping, blocking or pushing other participants in other than an inadvertent manner, that participant shall be subject to immediate disqualification from the event and possible of privileges. In practice or racing any unsportsmanlike conduct after the checkered flag may result in disqualification and/or suspension of privileges at the discretion of the race director.

G - 3: Lapped Karts: Participants about to be lapped by faster competitors are responsible for being aware of the approaching faster karts and must yield the racing line until the faster karts have passed. Lapped karts will observe the passing BLUE Flag or subject themselves to disqualification. When given the BLUE Flag (or move over flag) karter must move to the TOP of the race track.

G - 4: Stopping on Course: If for any reason a competitor is forced to stop on or near the course during a practice or event, it is the responsibility of the competitor to assist in removal of the kart to a safety zone as quickly as possible. If a competitor is forced to stop on the racing surface during a practice or an event, the competitor must raise both hands to signal approaching competitors that they are immobile.

G - 5: Re-entry to Course: When a competitor leaves the course other than to a designated pit lane during the course of a practice or event, they will re-enter the racing surface at a point as far away from the racing "line" as possible and may not enter at another point on the course that will provide them any time or distance advantage. Drivers must abide by the directors, the turn marshals or officials in charge.

G - 6: Slowing on the Course: When a kart slows from racing speed on the course, the driver must signal such to approaching competitors by raising a hand high enough to be clearly visible from behind. This requirement includes slowing to enter a pit entrance lane during an event or practice.

G - 7: Impound Area: Karts retiring from an event must weigh in and proceed to the impound area or they will be ineligible for points and/or rewards.

G - 8: Exiting Track: At the completion of the event, all karts exiting the track must proceed to the area designated by the race director or they will be ineligible for points and/or awards.

G - 9: Inspection: The race director or tech director (inspector) may require any competitor to submit to technical and/or safety inspection at any time. Failure to do so may result in loss of all points for all classes run at that event and may result in suspension of privileges. At all GSR events, the winner and other top 5 finishers may be subject to post-race inspection.

G -10: Proper License and Equipment: A competitor shall be deemed improperly entered and subject to disqualification, possible suspension, etc., if competitor is improperly licensed or equipped to compete in class(es) on track either in practice or a race event.

G - 11: Meetings: All drivers must attend drivers meetings, any driver registering late (after registration has closed) will start in the back.

G - 12: Accidents: In the event of an accident on the track, the only people allowed on the track, are track officials and safety personnel.

G - 13: Disqualification and Points: In the event a driver is disqualified from his/her class for unsportsmanlike conduct in the form of physical and/or verbal abuse, that driver may be penalized in the manner that they will have to use that race in his/her respective divisional/combined points.

Example: The driver may not use it as a drop race. If the driver is repeatedly disqualified for any reason they will be unable to use those races as drop races.

P - PIT RULES:

P - 1: Control of Restricted Areas: The restricted areas of the track requiring pit pass for entrance is under complete control of the assigned officials. The race director may limit the number of persons that can enter this area to a set number per entry. All persons entering this area, whether connected with an entrant or not, are subject to all regulations regarding deportment and behavior and may be ejected from this area by the officials in charge.

P - 2: Insurance Regulations: Persons entering the pit and/or restricted areas must comply with all insurance regulations and registration procedures. Failure to do so or entrance by fraud, deceit, or passage into the area except by designated gate(s) will subject individual to immediate removal from the restricted area and possible suspension of privileges.

P - 3: Fire Safety: The use of open flame devices in the pit or grid area is prohibited. An area away from fuel and/or other flammables should be designated for welding. No smoking is permitted in grid and pump-around areas.

P - 4: Fire Extinguishers: Competitors are required to have a fire extinguisher on hand in the pits. One fire extinguisher per pit is required. This is an insurance and safety issue. These can be purchased inexpensively. The track will provide four or more large fire extinguishers for all racing events.

P - 5: Waste Oil and Fuel: All competitors will provide waste oil and fuel containers at the track and are responsible for their disposal off site. Any competitor or crew member found dumping oil or other hazardous waste will lose

all privileges and will be responsible for proper cleanup.

P - 6: Personal Vehicles: Vehicles for personal transportation, machine or human powered, may be restricted from the restricted/pit area at the discretion of the officials in charge.

Skateboards (powered or manual) are specifically prohibited from these areas.

P - 7: Grid Area: No more than one person per kart (besides driver) so designated by officials in charge, may enter grid area. The grid area is the area which is designated by officials for line up and staging for events or entrance to the track. Entry to the grid is strictly under the control of the race officials and failure to comply with their directives will subject violators to immediate removal from the restricted/pit area and possible suspension of privileges.

P - 8: Tire Prep: Absolutely NO MINORS are not allowed to handle tire prep on the race grounds. Anyone under the age of 18 found to be applying tire prep at the track will be disqualification for that event and/or suspension of privileges.

F - FLAG RULES:

F - 1: Green Flag: Used in practice when the track is clear. Used for an event to designate the start or restart of a race and to declare that the track is clear for racing.

F - 2: Yellow Flag: Indicates caution on the track. Do not race back to the caution flag given from the head flagman. Reduce speed. No passing is permitted under yellow flag conditions. Karts are to stay in line and maintain a close interval with kart directly ahead. When a yellow flag is given by the head flagman or starter, it designates a full course caution, unless specified at driver's meeting. When a yellow flag is given by a turn Marshall, it may pertain only to a certain corner on the track. Specific instructions for the event are provided at the driver's meeting, and shall apply for that event.

F - 3: Red Flag: All competitors are to stop as quickly and safely as possible at the point designated by the race officials. Do not race back to the red flag. Disobeying the red flag will result in immediate disqualification.

F - 4: Black Flags: Rolled Black Flag indicates that you are on the borderline for disqualification. This is a warning of unsportsmanlike conduct, rough driving etc.. Open Black Flag indicates that you have been disqualified for safety apparel, unsafe equipment, unsportsmanlike conduct, rough driving, etc.. The kart must proceed immediately to the pit area or to area designated by officials. Failure to comply with the black flag will result in the competitor not being scored for laps run after the black flag has been displayed. Failure to heed black flag may also result in suspension of privileges.

F - 5: White Flag: Indicates there is one lap to go in the event. Use of the white flag is not mandatory.

F - 6: Checkered Flag: Used in practice to indicate that practice laps are over. Karts should proceed back to the pit area. When given in a race, it is to declare that the event is complete, and drivers are to proceed to the pits or scale/impound/inspection areas. Checkered flag must follow the white flag, if used. (In other words, red or yellow can not be displayed alone after the white flag, but they may be used with the checkered to indicate caution on the track, and under these conditions, racing to the checkered is not permitted.)

F - 7: Black and Checkered Flags: Used to end the event under conditions subject to review and subsequent action by the officials.

F - 8: Special Flags: Special flag rules may apply for certain events and will be explained at pre-race driver's meeting.